



# BASKETBALL CAMP (AGES 4-11)

## ACTIVITY REFERENCE GUIDE

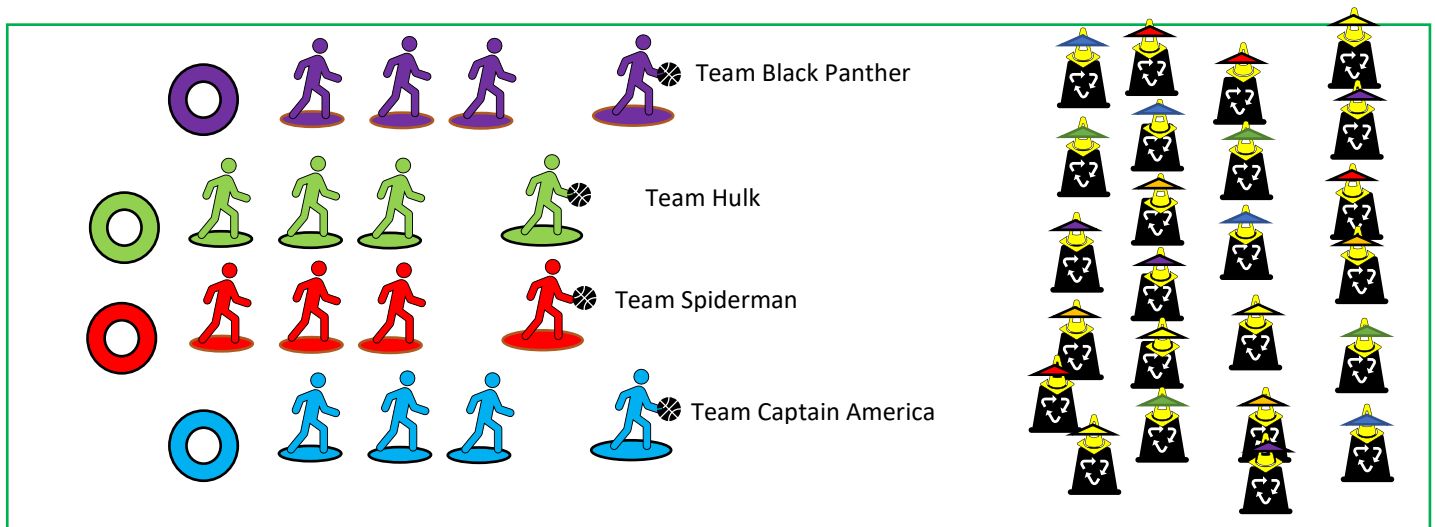


### Avengers End Game Passing

Purpose: Passing

Equipment: Buckets, Cones, Disks, Spots, Basketballs

Set Up: As shown below: Set-up 2-4 team lines with a throwing spot for each team. At an age appropriate distance, put down as many buckets as you can get your hands on with cones and 6-color disks on top.



### Execution:

- Narrate Storyline – Avengers Assemble! Break the kids into 2-4 teams depending on how many kids you have. There should never be more than 4-kids on a team. The Infinite Stones are the Colored Disks on top of the Infinite Towers! The goal of the game is to be the first Super Hero Team to collect 1-Infinite Stone of each color, and put them in their Hula Hoop. Each team cannot collect more than 1-infinite stone of each color.
- Give the first player in each team a Basketball. On coaches whistle, all players do a Chest Pass and try to knock the Infinite Stones out of the tower(s).
- **If they knock a stone out of the tower (and they do not already have that color stone)** – They grab their stone and put it in their Team Hula Hoop.
- **If they knock a stone out of the tower (and they already have that color stone)** – They rebuild the tower. They cannot collect 2 of the same color.
- **If they do not knock down a tower** – Nothing Happens
- **Regardless of result** – The player who just passes the ball retrieves their ball, hands it to the next player in their Super Hero Team Line, and get in the back of the line.
- Coach gives a ball to the next player in line and the game continues.
- Players are not allowed to knock-down towers while retrieving their ball. If a child intentionally knocks down a bucket while getting their ball, they have to set out the next round. This really slows the game down and cannot be allowed
- First team to collect 1 stone of each color wins that round and gets 6-points. The rest of the teams get 1-point for each stone they collected. Reset and continue as time permits. Have players switch what Super Hero Line they shoot from each round so they can practice passing from different angles.
- Have players demonstrate sportsmanship after the game. Review Life Skills and Sports Skills and give points for both.

Tot Edition - The team that collect the most colored disks wins. Color doesn't matter.