



Star Wars Dodgeball Games (ages 6-14)

Activity Reference Guide

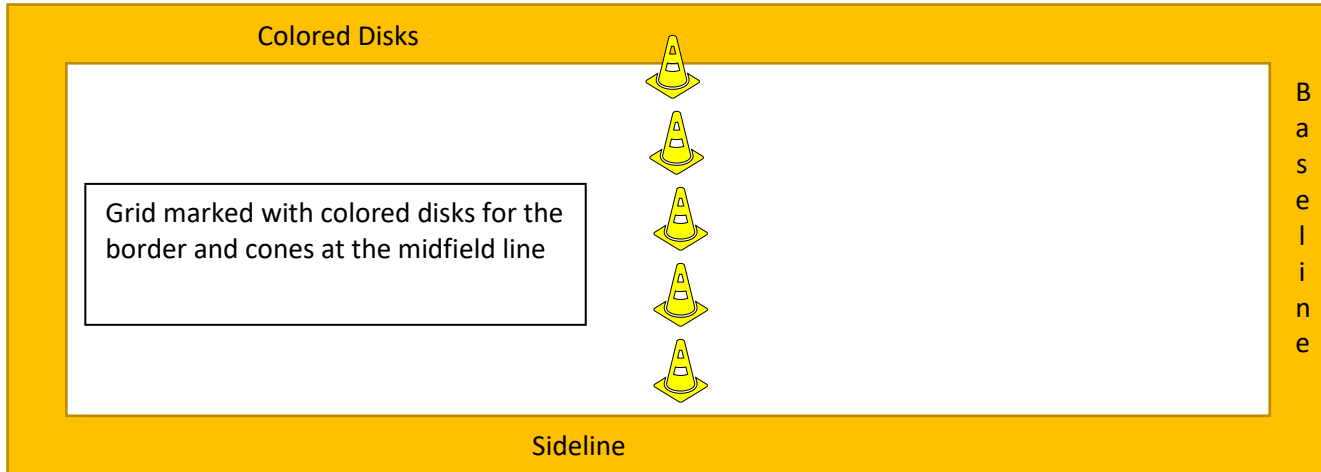


Star Wars Dodgeball

Purpose: Teamwork, Strategy, Catching, Agility

Equipment: Spots/Disks, Dodgeballs

Set Up: Set-up a large dodgeball game grid with a midfield line to separate the two sides.



Execution:

- Divide players into camp teams and have them stand on their team's baseline.
- Put half of the dodgeballs on each side of the field
- When the coach blows his/her whistle, the game begins and all of the players grab a dodgeball and start throwing the ball at the other team.
- If a player gets hit by a ball below the head, they are out and must take a knee where they were hit.
- If the ball bounces first it doesn't count. If the ball hits the player in the head, it doesn't count
- If a player catches the ball, the player who threw the ball is out
- Each team has up to 12 Characters who have special powers:
 - 5 v. 5 Dodgeball:
 - **Yoga** – If they get hit, the game is over and the other team wins
 - **Boba Fett** – Is allowed to go on to the other team's side of the field and throw their ball at a player. If they get hit on the other team's side of the field, they must stay seated on that side of the field and cannot be rescued by BB8 or R2D2. The only way to get back in the game is if Chewbacca/Han Solo Catch a ball or a teammate throws them a ball which they catch in the air.
 - **Chewbacca** – If Chewbacca catches the ball, everyone on their team is back in the game, including the Mandalorians (Boba & Jengo Fett).
 - **BB8 (Medic Droid)** – If a player gets hit by a dodgeball below the head, they have to sit down or take a knee where they got hit. If the BB8 taps that player on the head or shoulder, they are back in the game and get to stand up and continue playing
 - **R2D2 (Medic Droid)** – If a player gets hit by a dodgeball below the head, they have to sit down or take a knee where they got hit. If the R2D2 taps that player on the head or shoulder, they are back in the game and get to stand up and continue playing
 - 6 v 6 Dodgeball: Add in Han Solo
 - **Han Solo:** If Han Solo catches the ball, everyone on their team is back in the game, including the Mandalorians (Boba & Jengo Fett).
 - 7 v 7 Dodgeball: Add in Jango Fett
 - **Jango Fett:** Is allowed to go on to the other team's side of the field and throw their ball at a player. If they get hit on the other team's side of the field, they must stay seated on that side of the field and cannot be rescued by BB8 or R2D2. The only way to get back in the game is if Chewbacca/Han Solo Catch a ball or a teammate throws them a ball which they catch in the air.



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- 8 v. 8 Dodgeball: Add in Darth Vader:
 - **Darth Vader:** is invincible
 - 9 v. 9 Dodgeball: Add in Kylo Ren:
 - **Kylo Ren:** is invincible
 - 10 v. 10 Dodgeball: Add in C3PO
 - **C3PO** - If C3PO gets hit by a ball, he must take a knee like everyone else. If C3PO can grab a ball while down on one knee, he is back in the game. C3PO cannot move to grab a ball.
 - 11 v. 11 Dodgeball: Add in Luke/Leya
 - **Luke/Leya:** If Luke/Leya get hit by a dodgeball, they are in JAIL but not out. They go behind the other teams baseline. To get back in the game they must retrieve a ball that goes out of bounds (they can't go in bounds) and hit someone on the other team. That player will then be out and they are back in the game. If they hit YODA the game is over.
 - 12 vs. 12 Dodgeball: Add in Rey/Finn:
 - **Rey/Finn:** If Rey/Finn get hit by a dodgeball, they are in JAIL but not out. They go behind the other teams baseline. To get back in the game they must retrieve a ball that goes out of bounds (they can't go in bounds) and hit someone on the other team. That player will then be out and they are back in the game. If they hit YODA the game is over.
- Anyone who does not have a special power is a Storm Trooper and follows regular Dodgeball Rules.
 - Each team has to tell the coach who has special powers but not the other team.
 - Switch the superheroes after each game.
 - Continue as time permits
 - Have all players demonstrate RESPECT THE ROOTE