



Baseball Camp (ages 5-10)

Activity Reference Guide

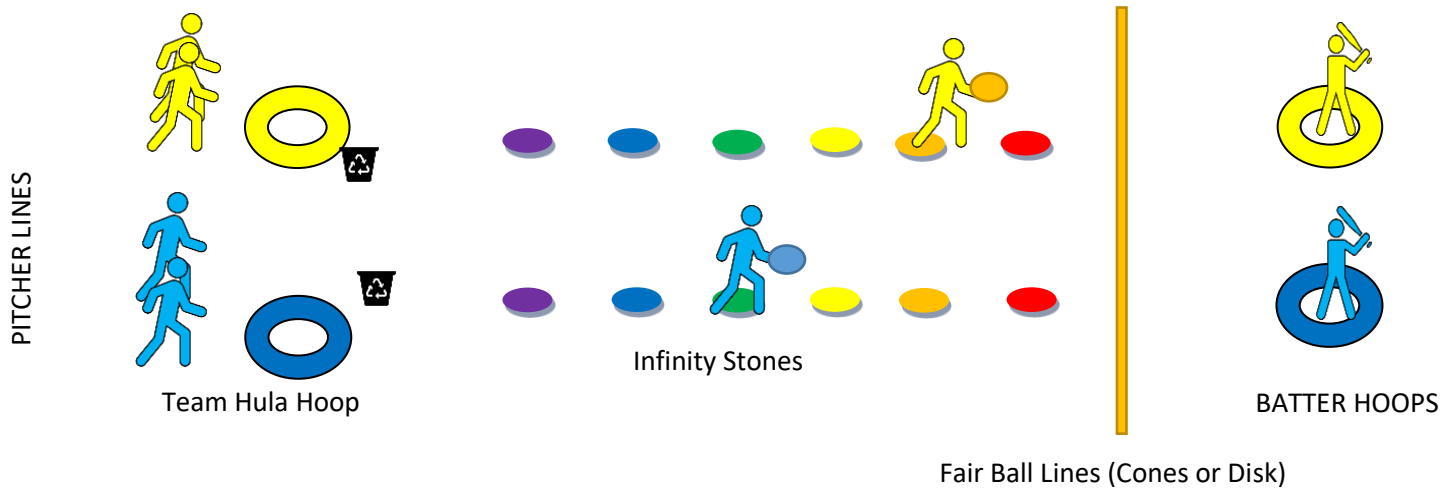


Avengers Infinity War – Hitting Edition

Purpose: Throwing/Hitting

Equipment: Baseballs, Large Colored Spots, Hula Hoops, Whiffle Bats, Whiffle/Foam Balls

Set Up: Set-up Colored Spots so each spot is further from the receiver hoop than the one previous. Between the Batter Hoops and Infinity Stones, put down a Fair Ball line of cones/disks. Make sure the distance of the spots is age appropriate



Execution:

- The goal of the game is to collect all your Infinity Stones (colored spots) and put them into your team hula hoop in order to create their Gauntlet. The first team to create their Gauntlet (collect all 6 Infinity Stones and put them into their hula hoop) wins
- Coach has all players start in their team pitcher lines. Coach assigns 1-player from each team to be the Batter for that round. The batter grabs the Whiffle Ball Bat and stands in their Batter Hoop.
- On coach's whistle, the first person in each line grab a whiffle Ball, and runs down to stand on one of the stones. He/she is the pitches and does a soft toss to the Batter who tries to hit the ball while staying in their Hula Hoop
- **If the Batter hits the ball past the Fair Ball Line:** the pitcher grabs their Infinity Stone, put it in the Team Hula Hoop.
- **If the Batter DOESN'T hit the ball past the Fair Ball Lines:** They leave the stone where it is on the field.
- **Make or miss:** After 1-attempt, the pitcher runs back to his/her team line and the next player in line becomes the pitcher, grabs a ball, and pitches the ball from the stone.
- Players can pass from any Infinity Stone, at any time. They do not have to go in order.
- First team to get all of their Infinity Stones in their Team Hula Hoop, and say as a team "Thanos" wins that round!
- Switch the Batter each round and continue as time permits.