



# FLAG FOOTBALL CAMP (AGES 6-11)

## ACTIVITY REFERENCE GUIDE



### Angry Birds

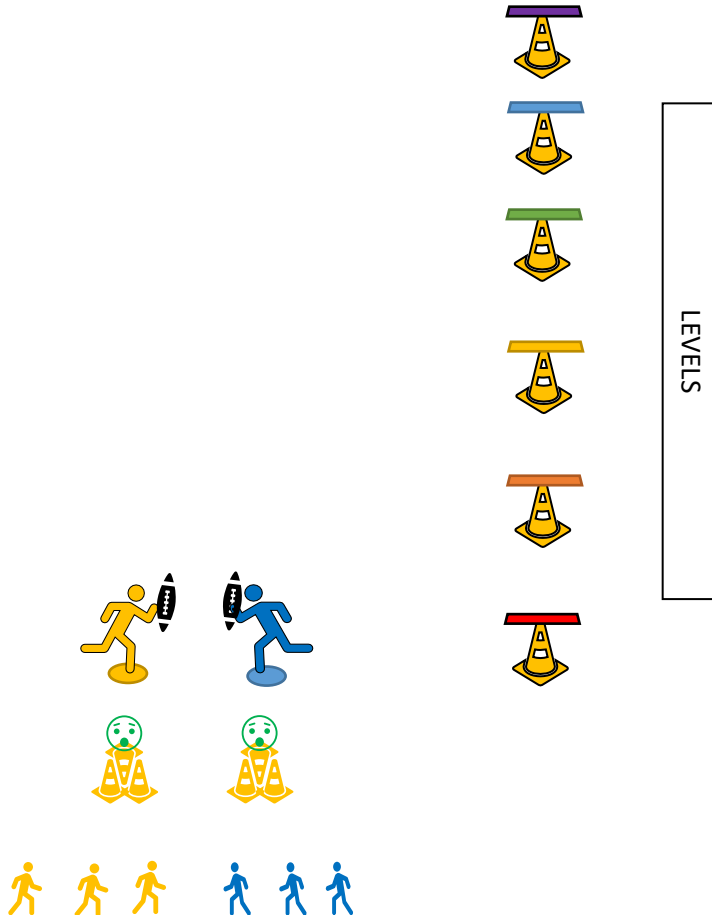
Purpose: Passing

Equipment: Hula Hoop, Cones, Dodgeball, Footballs, Colored Spots

Set Up: Each team needs to create their Piggy Tower in their Hula Hoop.

- Put 6 Cones down in a triangle shape
- Put 3 cones upside down in gaps\*\*\**This is the key*
- Put 3 cones right-side up on top of upside down cones.
- Put 1 cones upside down in gaps
- Dodgeball (piggy) on the upside-down cone

Put 1 colored spot down about 5' in front of the piggy tower to serve as the Sling Shot.



### Execution:

- Break players into two teams
- Have 1 player from each team start with the ball on the slingshot (Large Colored Spot). The rest of the players stand behind their teams Piggy Tower. Make sure they are far enough back that there is no risk of being hit by a Ball or Cone.
- On the coaches whistle the game begins. The person on the slingshot passes the ball at the piggy tower.
- IF THEY MISS – the players behind the tower grab the ball. The next player in line rushes down to the Slingshot and passes the Ball
- IF THEY KNOCK OVER THE PIGGY TOWER: - the players behind the tower rebuild the Piggy Tower while the Coach Moves the Large Colored Spot back to Level 2.
- MAKE OR MISS - Players rotate after every pass: Player 1, Player 2, Player 3, Player 4
- First team to knock-down the Piggy from Level 6 wins!